

# The Classification of $(42, 6)_8$ -Arcs

Anton Betten<sup>1</sup>, Eun-Ju Cheon<sup>2</sup>,  
Seon Jeong Kim<sup>2</sup>, Tatsuya Maruta<sup>3</sup>

<sup>1</sup>Colorado State University, U.S.A.

<sup>2</sup>Geongsang National University, South Korea

<sup>3</sup>Osaka Prefecture University, Japan

April 2010

## (Some) Finite Geometry:

Let  $q$  be a prime power,  $q = p^h$ , with  $p$  prime.

A nondegenerate **conic** in  $\text{PG}(2, q)$

EXAMPLE:

$$Y^2 = XZ$$

The  $q + 1$  points are parametrized as

- $(t^2, t, 1)$  ( $t \in \mathbb{F}_q$ ) together with
- $(1, 0, 0)$ .

## Properties of Conics

- A large automorphism group:

$\text{P}\Gamma\text{L}(2, q)$  embedded in  $\text{P}\Gamma\text{O}(3, q)$

$$\begin{bmatrix} a & c \\ b & d \end{bmatrix}_i \rightarrow \begin{bmatrix} a^2 & ac & c^2 \\ 2ab & ad + bc & 2cd \\ b^2 & bd & d^2 \end{bmatrix}_i$$

Order:  $h(q + 1)q(q - 1)$

- Any line intersects in at most 2 points.

## Arcs

**Definition:**  $A \subseteq \text{PG}(2, q)$  is  $(n, s)_q$ -arc if

- $|A| = n$ ,
- no  $s + 1$  points of  $A$  are collinear,
- some  $s$  points of  $A$  are collinear.

**Equivalent Objects:**

- $(n, s)_q$  arcs
- $[n, 3, n - s]_q$  linear codes (projective)
- $\{q^2 + q + 1 - n, q + 1 - s; 2, q\}$  minihyper (without multiplicities)

# Arcs

## EXAMPLES:

Conics are  $(q + 1, 2)_q$ -arcs (a.k.a. **ovals**)

If  $q$  is even, conics together with their nucleus are  $(q + 2, 2)_q$ -arcs (a.k.a. **hyperovals**)

## Arcs

An  $(n, s)_q$  arc is **largest** if there is no  $(n + 1, s)_q$ -arc.

**Q:** Given  $s$  and  $q$ , what is the largest  $n$  for which an  $(n, s)_q$  arc exists?

**A:** It depends, but for

- $s = 2$  and  $q$  odd, the answer is  $q + 1$  (i.e., ovals).
- $s = 2$  and  $q$  even, the answer is  $q + 2$  (i.e., hyperovals).
- $s = 6$  and  $q = 8$ , the answer is **42**.

# Arcs

**Q:** Can we classify all arcs?

**A:** Sometimes, but we first need to discuss projective equivalence.

## Symmetry in $\text{PG}(k - 1, q)$

**THEOREM:**

$$\text{Aut}(\text{PG}(k - 1, q)) = \text{P}\Gamma\text{L}(k, q)$$

**Q:** What is  $\text{P}\Gamma\text{L}(k, q)$ ?



## Symmetry in $\text{PG}(k - 1, q)$

$\text{PGL}(k, q)$  is the group of linear automorphisms of  $\text{PG}(k - 1, q)$ .

$$|\text{PGL}(k, q)| = q^{k(k-1)/2} \prod_{i=2}^k (q^i - 1)$$

**EXAMPLE:**

$$|\text{PGL}(2, q)| = q(q^2 - 1) = (q + 1)q(q - 1)$$

## Symmetry in $\text{PG}(k - 1, q)$

### **Semilinear maps:**

Write  $q = p^h$  with  $p$  prime

Let  $\phi : x \mapsto x^p$  be the Frobenius automorphism  
of  $\mathbb{F}_q$

$$(x_0, \dots, x_k)^\phi := (x_0^\phi, \dots, x_k^\phi)$$

induces an automorphism of  $\text{PG}(k - 1, q)$ .

## Symmetry in $\text{PG}(k - 1, q)$

A semilinear map of  $\text{PG}(k - 1, q)$   
is the map induced by

$$\mathbf{x} \mapsto (\mathbf{x}A)^{\phi^i}$$

where

$$A \in \text{GL}(k, q), \quad i \in \mathbb{Z}_h.$$

## Symmetry in $\text{PG}(k - 1, q)$

$\text{P}\Gamma\text{L}(k, q)$  is the group of all semilinear automorphisms of  $\text{PG}(k - 1, q)$ .

Write  $A_i$  for the semilinear map induced by  $(A, i)$ .

Composition rule for semilinear maps:

$$A_i \cdot B_j = C_k \quad \text{where } C = A \cdot B^{\phi^{-i}}, \text{ and } k = i + j \pmod{h}.$$

$$\text{EXAMPLE: } |\text{P}\Gamma\text{L}(2, q)| = h(q + 1)q(q - 1)$$

## Classification of Arcs: $s = 2$

### Segre

For  $q$  odd, all ovals are conics.

For  $q$  even, not every hyperoval is of the form “conic + nucleus” (a.k.a. **regular**).

EXAMPLE: Lunelli/Sce when  $q = 16$ .

Can be written as the symmetric difference of two cubics (Glynn).

## Classification of Arcs: $s > 2$

**Q:** Can we classify all  $(42, 6)_8$ -arcs?

**A:** For  $(n, s)_q = (42, 6)_8$ , one arc is due to Mason 1984.

For the complete classification, see below...

Observe that  $\text{P}\Gamma\text{L}(3, 8)$  is a group of order 49448448.

## Notation

$$(\mathcal{V}, \mathcal{B}) = \text{PG}(2, 8)$$

Let  $A$  be an  $(42, 6)_8$ -arc.

$$B = \mathcal{V} \setminus A$$

$$(P) = \{l \in \mathcal{B} \mid P \in l\}$$

the pencil of lines through the point  $P$ .

## Notation

A line  $l$  is called  $i$ -line if  $|A \cap l| = i$ . So,  $i \leq 6$ .

$\mathcal{L}_i$  the set of  $i$ -lines

$$a_i = |\mathcal{L}_i|$$

$(a_0, a_1, \dots, a_6)$  the *line type*

Exponential notation:  $i^{a_i}$



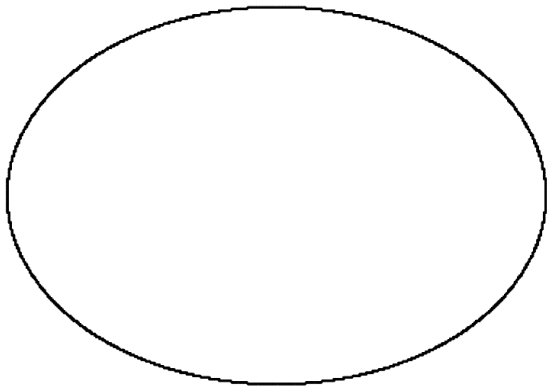
## THEOREM

There are five  $(42, 6)_8$ -arcs, with groups of order 42, 18, 72, 63, 2. They are...

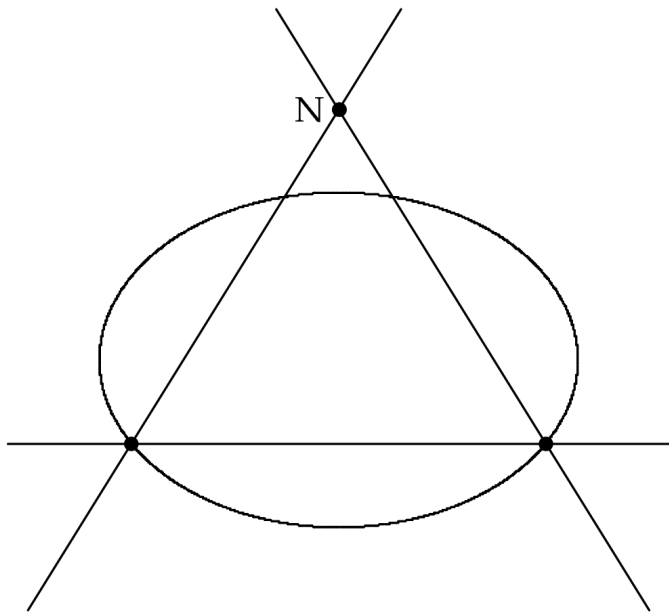
The constructions will show the complement of the arc.

Take a hyperoval in  $PG(2, 8)$ :  
group order  $9 \cdot 8 \cdot 7 \cdot 3$

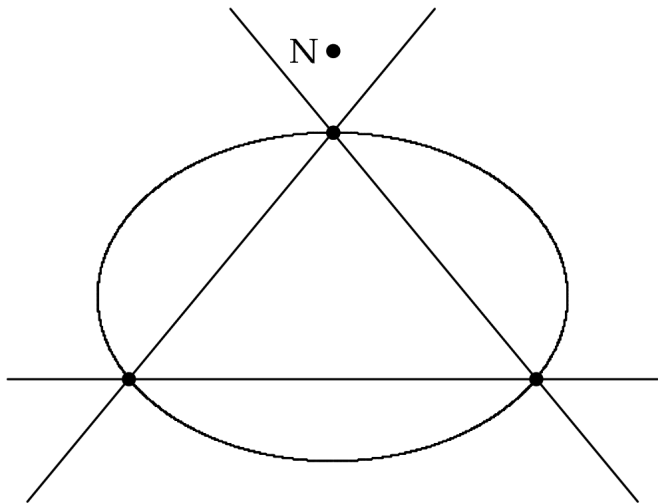
N●



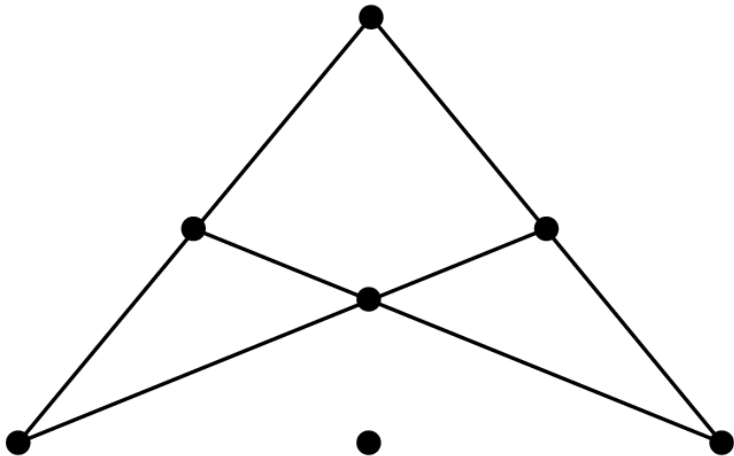
Arc I (Mason arc): group order  $7 \cdot 2 \cdot 3 = 42$



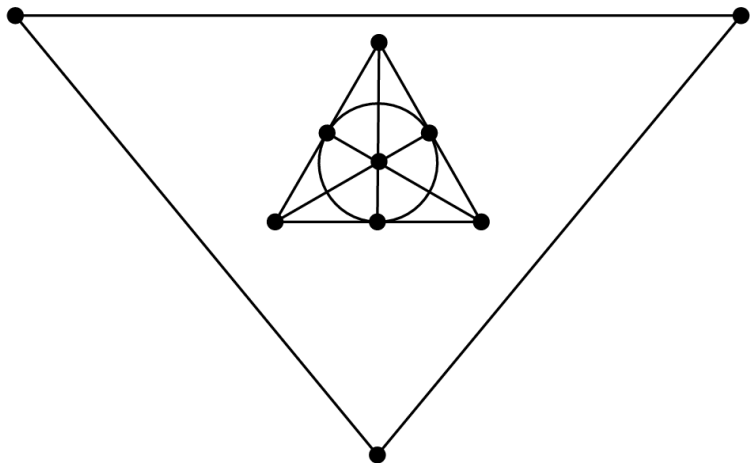
Arc II: group order  $3 \cdot 6 = 18$



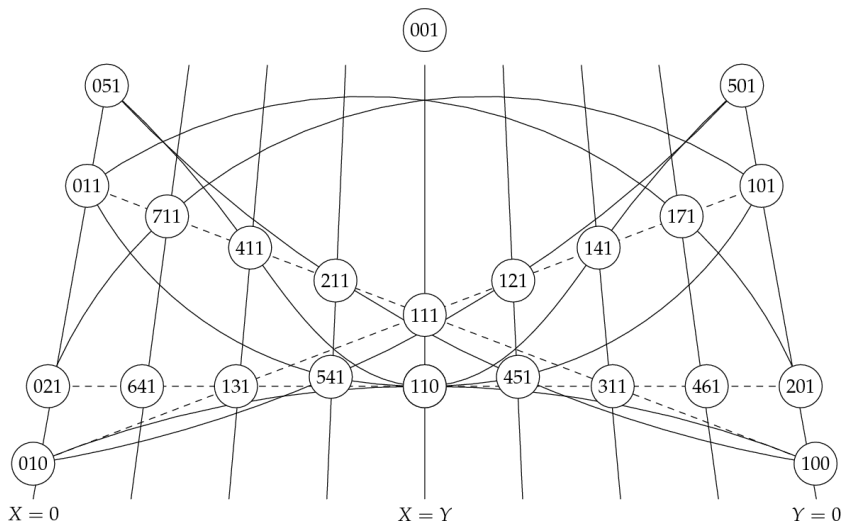
Arc III: group order  $\frac{168 \cdot 3}{7} = 72$

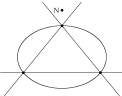
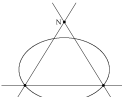
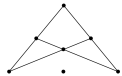
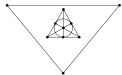
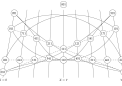


## Arc IV: group order 63



## Arc V: group order 2



Aut	Arc	
18	I	
42	II	
72	III	
63	IV	
2	V	



## Lemma 1

An  $(n, s)_q$ -arc satisfies

$$\sum_{i=0}^s a_i = q^2 + q + 1, \quad \sum_{i=1}^s ia_i = (q + 1)n, \quad \sum_{i=2}^s \binom{i}{2} a_i = \binom{n}{2},$$

This leads to **330** cases of line types.

## Lemma 2

$$a_1 = 0$$

This reduces the number of cases to **111**.

## Point Types

For a point  $P$ , let

$$c_i = |(P) \cap \mathcal{L}_i|$$

The point type is  $(c_0, \dots, c_6)$ , often written as  $6^{c_6} \dots 0^{c_0}$

Let  $\mathbf{p}_i$  be the point types for points in  $A$ .

Let  $\mathbf{q}_i$  be the point types for points in  $B$ .

## Point Types

### Lemma 3

The  $\mathbf{p}_i$  are determined by

$$\sum_{i=2}^6 (i-1)c_i = 41, \quad \sum_{i=0}^6 c_i = 9$$

### Lemma 4

The  $\mathbf{q}_i$  are determined by

$$\sum_{i=0}^6 (9-i-1)c_i = 30, \quad \sum_{i=0}^6 c_i = 9$$

## Point Types

There are 5  $\mathbf{p}_i$  and 40  $\mathbf{q}_i$

Observe: the only point type  $\mathbf{q}_i$  with at least two 0-lines is  $\mathbf{q}_1 = 6^7, 0^2$

Thus:

- No three 0-lines are concurrent (the 0-lines form an arc with  $s = 2$  in the dual plane).
- For  $2 \leq w < 6$ , a  $w$ -line intersects a 0-line in a point not on another 0-line

**Q:** How many points of type  $\mathbf{p}_i$ ,  $\mathbf{q}_i$  are there?

Define

$x_i$  = the number of points of type  $\mathbf{p}_i$

$y_i$  = the number of points of type  $\mathbf{q}_i$

Write  $s_{i,j}$  for the  $c_j$  in points of type  $\mathbf{p}_i$

Write  $t_{i,j}$  for the  $c_j$  in points of type  $\mathbf{q}_i$

The  $x_i$  and  $y_i$  satisfy the following equations:

## Lemma 7

$$\sum_{i=1}^5 x_i = 42 \quad (F_1), \quad \sum_{i=1}^{40} y_i = 31 \quad (F_2)$$

$$\sum_{i=1}^5 x_i s_{i,j} = ja_j \quad (F_{1,j}), \quad \sum_{i=1}^{40} y_i t_{i,j} = (9-j)a_j \quad (F_{2,j})$$

$$\sum_{i=1}^5 x_i \binom{s_{i,j}}{2} + \sum_{i=1}^{40} y_i \binom{t_{i,j}}{2} = \binom{a_j}{2} \quad (J_j)$$

$$\sum_{i=1}^5 x_i s_{i,j_1} s_{i,j_2} + \sum_{i=1}^{40} y_i t_{i,j_1} t_{i,j_2} = a_{j_1} a_{j_2} \quad (J_{j_1, j_2})$$

for  $j, j_1, j_2 \in \{0, \dots, 6\}$  with  $j_1 \neq j_2$ .

If Lemma 7 has no solution, that case can be ruled out.

This reduces the number of cases to **27**.

## EXAMPLE: Case 72

**Example:** Case 72 is the following column tactical decomposition:

		$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
	$\downarrow$	50	18	3	2
A	42	6	4	2	0
B	31	3	5	7	9

Lemma 3 and 4: We find 2 point types  $\mathbf{p}_i$  and 7 point types  $\mathbf{q}_i$ .

Lemma 7 amounts to solving the following system:



$x_1$	$x_2$	$y_1$	$y_2$	$y_3$	$y_4$	$y_5$	$y_6$	$y_7$		
8	7	0	0	0	0	0	0	0	= 300	$F_{1,1}$
0	2	0	0	0	0	0	0	0	= 72	$F_{2,1}$
1	0	0	0	0	0	0	0	0	= 6	$F_{3,1}$
1	1	0	0	0	0	0	0	0	= 42	$F_1$
0	0	7	6	6	5	5	4	3	= 150	$F_{1,2}$
0	0	0	1	0	3	2	4	6	= 90	$F_{2,2}$
0	0	0	1	3	0	2	1	0	= 21	$F_{3,2}$
0	0	2	1	0	1	0	0	0	= 18	$F_{4,2}$
0	0	1	1	1	1	1	1	1	= 31	$F_2$
28	21	21	15	15	10	10	6	3	= 1225	$J_1$
0	1	0	0	0	3	1	6	15	= 153	$J_2$
0	0	0	0	3	0	1	0	0	= 3	$J_3$
0	0	1	0	0	0	0	0	0	= 1	$J_4$
0	14	0	6	0	15	10	16	18	= 900	$J_{1,2}$
8	0	0	6	18	0	10	4	0	= 150	$J_{1,3}$
0	0	14	6	0	5	0	0	0	= 100	$J_{1,4}$
0	0	0	1	0	0	4	4	0	= 54	$J_{2,3}$
0	0	0	1	0	3	0	0	0	= 36	$J_{2,4}$
0	0	0	1	0	0	0	0	0	= 6	$J_{3,4}$

## The Parameters

We find two solutions. They correspond to the following two row-tactical refinements:

Case.72.1				
→	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
1	6	0	3	0
10	5	3	0	1
12	4	4	1	0
1	3	6	0	0

2-lines  
concurrent

Case.72.2				
→	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
10	5	3	0	1
3	5	2	2	0
9	4	4	1	0
2	3	6	0	0

2-lines  
form a triangle

# The Johnson bound for Tactical Decompositions

$(\mathfrak{V}, \mathfrak{B})$  a **row-tactical** decomposition

		$B_1$	$B_2$	$\cdots$	$B_n$
$\rightarrow$		$b_1$	$b_2$	$\cdots$	$b_n$
$V_1$	$v_1$	$r_{11}$	$r_{12}$	$\cdots$	$r_{1n}$
$V_2$	$v_2$	$r_{21}$	$r_{22}$	$\cdots$	$r_{2n}$
$\vdots$	$\vdots$	$\vdots$			$\vdots$
$V_m$	$v_m$	$r_{m1}$	$r_{m2}$	$\cdots$	$r_{mn}$

Here,  $\mathfrak{V} = (V_1, \dots, V_m)$  and  $\mathfrak{B} = (B_1, \dots, B_n)$ .

# The Johnson bound for Tactical Decompositions

## Lemma 8 (BB 2010)

Let  $1 \leq i_1 < i_2 < \dots < i_s \leq m$ . Assume that

$$\sum_{j=1}^n \left\{ e_j \binom{f_j + 1}{2} + (b_j - e_j) \binom{f_j}{2} \right\} > \binom{\sum_{u=1}^s v_{i_u}}{2}$$

where  $f_j$  and  $e_j$  are determined by

$$\sum_{u=1}^s r_{i_u, j} v_{i_u} = f_j b_j + e_j \quad 0 \leq e_j < b_j.$$

Then the decomposition scheme is not realizable.

This reduces the number of cases to **25**.

Case	$a_6$	$a_5$	$a_4$	$a_3$	$a_2$	$a_1$	$a_0$	Lem 7	Lem 8	Comment
15	52	0	12	0	9	0	0	2	2	
37	49	8	3	8	4	0	1	23	15	
41	49	7	6	5	5	0	1	11	11	
44	51	0	15	0	6	0	1	2	2	
59	48	9	3	11	0	0	2	2	0	ruled out
63	48	8	6	8	1	0	2	21	0	ruled out
64	47	11	3	9	1	0	2	16	12	
68	48	7	9	5	2	0	2	32	18	
69	47	10	6	6	2	0	2	1351	1060	
70	46	13	3	7	2	0	2	13	9	
72	50	0	18	0	3	0	2	2	2	Arc V
75	47	9	9	3	3	0	2	197	196	
76	46	12	6	4	3	0	2	2139	1338	
77	45	15	3	5	3	0	2	2	2	
80	46	11	9	1	4	0	2	62	53	
81	45	14	6	2	4	0	2	112	80	

Case	$a_6$	$a_5$	$a_4$	$a_3$	$a_2$	$a_1$	$a_0$	Lem 7	Lem 8	Comment
88	49	0	21	0	0	0	3	1	1	Arcs I & II
91	46	9	12	3	0	0	3	8	1	
92	45	12	9	4	0	0	3	214	32	Arc IV
93	44	15	6	5	0	0	3	188	11	
94	43	18	3	6	0	0	3	4	2	
95	42	21	0	7	0	0	3	1	1	
97	45	11	12	1	1	0	3	33	3	
98	44	14	9	2	1	0	3	447	12	
99	43	17	6	3	1	0	3	77	8	
102	43	16	9	0	2	0	3	66	11	
108	39	24	6	0	0	0	4	1	1	Arc III

## Case by Case

The remainder is a case-by-case analysis of these 25 line-types.

For this talk, we wish to look at a few cases only.

Recall that the 0-lines form an arc in the dual plane (i.e., no 3 concurrent)

## Case 108 with $a_0 = 4$

The four 0-lines form a quadrilateral with 6 intersection points.

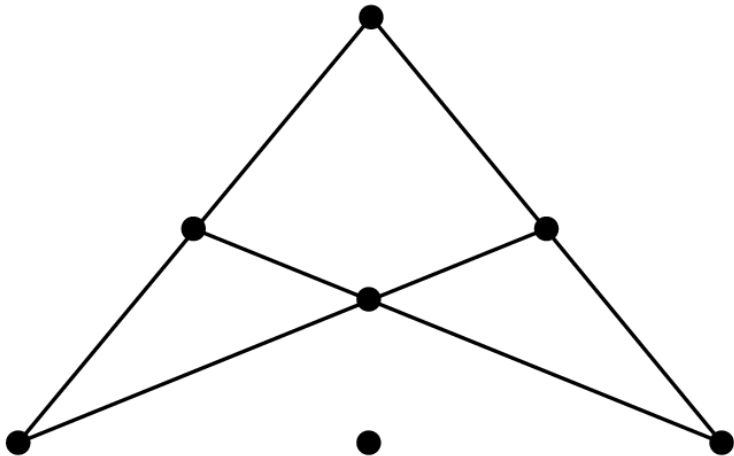
Thus, it determines a 7th point  $Q$ , say, and this point completes a Fano plane  $PG(2, 2)$ .

One can show: the points on the quadrilateral together with  $Q$  form the complement of an arc.

This is Arc III with a stabilizer of order 72.



Arc III: group order  $\frac{168 \cdot 3}{7} = 72$



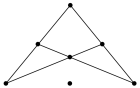
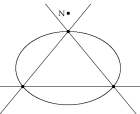
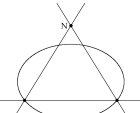
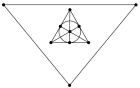
## Cases 88 - 102 with $a_0 = 3$

The three 0-lines form a **triangle**.

The stabilizer of the triangle has order 882.

For the remaining 7 points  $X$ , we do a computer search.

We find that there are 133 possibilities for such sets  $X$ .

Orbit	Length	properties of $X$	$ \text{Aut} $	Arc	
1	49	all collinear	18	III	
2	49	(7, 2)-arc	18	I	
3	21	(7, 2)-arc	42	II	
4	14	$\text{PG}(2, 2)$	63	IV	

(18 = subgroup of index 4)

# Case by Case

Search Algorithm – Two Parts:

## **Algebra:**

Use symmetry to reduce the search

## **Combinatorics:**

Use parameters to gain more information

## A Classification Algorithm for $1 \leq a_0 \leq 2$

### **Combinatorics:**

1.) How do  $w$ -lines intersect 0-lines?

2.) How do  $w$ -lines intersect themselves?

We restrict to  $2 \leq w < 6$ .

# 1.) How do $w$ -lines intersect 0-lines? ( $w = 2$ )

Case.72.1

	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
→	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
1	6	0	3	0
10	5	3	0	1
12	4	4	1	0
1	3	6	0	0

$1^6$

Case.72.2

	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
→	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
10	5	3	0	1
3	5	2	2	0
9	4	4	1	0
2	3	6	0	0

$1^6$

## 2.) How do $w$ -lines intersect themselves? ( $w = 2$ )

	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
$\rightarrow$	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
1	6	0	3	0
10	5	3	0	1
12	4	4	1	0
1	3	6	0	0

$$1^6$$

$$1^{12} 3^1$$

	$\mathcal{L}_6$	$\mathcal{L}_4$	$\mathcal{L}_2$	$\mathcal{L}_0$
$\rightarrow$	50	18	3	2
6	8	0	1	0
36	7	2	0	0
1	7	0	0	2
6	6	1	1	1
10	5	3	0	1
3	5	2	2	0
9	4	4	1	0
2	3	6	0	0

$$1^6$$

$$1^9 2^3$$

## Notation

$m_P(\mathcal{L})$  the multiplicity of the point  $P$  on the line set  $\mathcal{L}$ .

$P$  is  **$i$ -point** w.r.t  $\mathcal{L}$  if  $m_P(\mathcal{L}) = i$ .

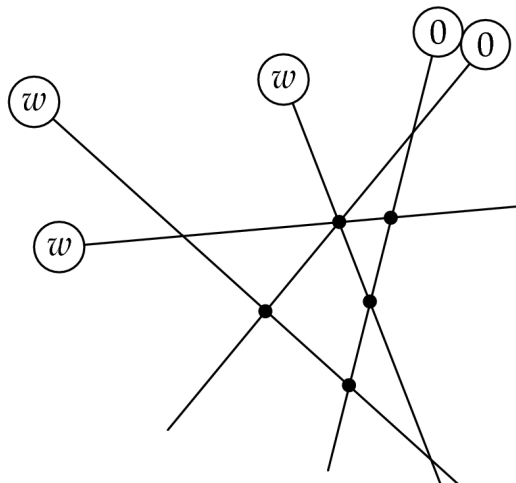
$M_i(X; \mathcal{L})$  the **set of  $i$ -points** in the subset  $X \subseteq \mathcal{V}$ .

$$m_i := m_i(X; \mathcal{L}) = |M_i(X; \mathcal{L})|.$$

Special cases:

$$M_i(\mathcal{L}) = M_i(\mathcal{V}; \mathcal{L}) \text{ and } m_i(\mathcal{L}) = m_i(\mathcal{V}; \mathcal{L})$$





$$a_0 = 2, a_w = 3, \mu = 1^4 2^1,$$

$$\|\mu\| = |\mathcal{S}| = 5, |\mu| = 6$$

## Notation

A **Partition**  $\mu$  of the integer  $n$  is an expression

$$n = n_1 + n_2 + \cdots + n_k$$

for some  $k$  (with  $n_1 \geq n_2 \geq \cdots \geq n_k \geq 1$ )

Let  $m_i$  or  $\mu(i)$  be the number of  $n_j$  with  $n_j = i$ .

Exponential Notation: write  $i^{m_i}$

$$|\mu| = \sum_i i\mu(i) \quad \text{and} \quad \|\mu\| = \sum_i \mu(i).$$

Also, for partitions  $\mu, \nu$ , define a new partition  $\mu + \nu$  by putting

$$(\mu + \nu)(i) = \mu(i) + \nu(i) \quad \text{for all } i.$$

Since any two lines intersect, we have:

Lemma

For  $i \neq j$ ,  $|\mu[\mathcal{L}_i; \mathcal{L}_j]| = a_i a_j$ .

Here,

$$[\mathcal{L}] = \bigcup_{l \in \mathcal{L}} l$$

the set of points covered by the set of lines  $\mathcal{L}$ .

# The Search Algorithm

Use the parameters

1.  $\mu_{[\mathcal{L}_0]; \mathcal{L}_w}$  (i.e.,  $1^6$ )
2.  $\mu_{A; \mathcal{L}_w} + \mu_{B^*; \mathcal{L}_w}$  (i.e.,  $1^6 + 1^{12}3^1 = 1^{18}3^1$ )

Here,  $B^* = B \setminus ([\mathcal{L}_0] \cap [\mathcal{L}_w])$ .

Find and classify all **realizations**.

# The Search Algorithm

Step 1:

Up to  $\mathrm{P}\Gamma\mathrm{L}(3, q)$ -equivalence,

choose  $a_0$  lines  $\mathcal{L}_0$ ,

compute the stabilizer  $H$ .

# The Search Algorithm

Step 2:

Up to  $H$ -equivalence,  
search for sets  $S$  with

- $S \subseteq [\mathcal{L}_0] \setminus M_2(\mathcal{L}_0)$
- $|S| = \|\mu_{[\mathcal{L}_0]; \mathcal{L}_w}\|$
- $|S \cap I| \leq a_w$  for all  $I \in \mathcal{L}_0$

Compute  $K$ , the stabilizer  
of the set  $S$  in the group  $H$ .

# The Search Algorithm

Step 3:

Up to  $K$ -equivalence,  
compute possibilities for a set of lines  $\mathcal{L}$   
such that:

- $[\mathcal{L}] \cap [\mathcal{L}_0] = S$
- $\sum_{P \in I \cap S} m_P(\mathcal{L}) = a_w$  for all  $I \in \mathcal{L}_0$ .
- $\mu_{V \setminus S; \mathcal{L}} = \mu_{A; \mathcal{L}_w} + \mu_{B^*; \mathcal{L}_w}$ .

Put  $\mathcal{L}_w := \mathcal{L}$

# The Search Algorithm

Step 4:

Identify more points of either  $A$  or  $B$  by their intersection number.

For instance,

if  $\mu_{A;\mathcal{L}_w}(i) > 0$  and  $\mu_{B^*;\mathcal{L}_w}(i) = 0$

then all  $i$ -points in  $\mathcal{V} \setminus S$  go into  $A$ .



# The Search Algorithm

Step 5:

Perform a backtrack search  
on the remaining points (details omitted).

Thus,  $A$  and  $B$  are determined

Check the line type

# Conclusion

- Finite geometry:
  - Conics,
  - Arcs, ovals, hyperovals
- Combinatorial tools:
  - Tactical decompositions, diophantine equations
  - Parameters (line type, point type, multiplicities, intersection numbers)
- Algebraic tools:
  - Symmetry groups
- Algorithmic tools:
  - Computing orbits of finite groups
- Theoretical tools:
  - Geometric reasoning.

## References

- S. Johnson 1962: A new upper bound for error-correcting codes. *IRE Trans.*, IT-8:203–207, 1962.
- J.R.M. Mason 1984: A class of  $((p^n - p^m)(p^n - 1), p^n - p^m)$ -arcs in  $\text{PG}(2, p^n)$ . *Geom. Dedicata*, 15(4):355–361, 1984.
- A. Betten and D. Betten 2010: There is no Drake/Larson linear space on 30 points. *Journal of Combinatorial Designs* 18:48–70, 2010.