## SOME CONNECTIONS BETWEEN SELF-DUAL CODES, COMBINATORIAL DESIGNS AND SECRET-SHARING SCHEMES

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## **INTRODUCTION**

Secret sharing is an important topic in cryptography and has applications in information security.

The age-old way to share a secret, such as the 3-digit combination 17-14-92 (combination with 100 positions) is to give part of the secret to each user: 17 to Andrew, 14 to Bryan, and 92 to Chris.

Shamir (1979) and Blakely (1979) - (S, T) threshold schemes for secret sharing

A secret is transformed into a list of S shares in such manner that:

(P1) knowledge of any T shares reveals the secret, but

(P2) knowledge of T-1 or fewer shares gives no information whatsoever about the secret.

McEliece and Sarwate (1981) – a formulation of (S, T) threshold schemes in terms of q-ary MDS codes of block length n = S + 1 with  $q^k$  codewords.

#### **SECRET-SHARING**

**Secret sharing scheme** – sharing a secret among a finite set of people or entities such that only some distinguished subsets of these have access to the secret.

Example:

$$S = \{s_1, s_2, \dots, s_n\}, \quad U = \{u_1, u_2, \dots, u_p\}, \quad p > n$$

$$U^* = \{u_{s_1}, u_{s_2}, \dots, u_{s_n}\}$$

Access structure – the collection of all such distinguished subsets that have access to the secret.

## ACCESS STRUCTURE

If  $\mathcal{P}$  is the set of parties involved in the secret-sharing, then

 $\Gamma = \{ A \subset \mathcal{P} : A \text{ can uncover the secret} \}$ 

 $A \in \Gamma$  - minimum access group if

 $B \in \Gamma$  and  $B \subseteq A$  implies B = A

 $\overline{\Gamma} = \{A \mid A \text{ is a minimum access group}\}\$ 

#### $\overline{\Gamma}$ - the minimum access structure.

In general, determining the minimum access structure is a difficult problem.

## **BINARY LINEAR CODES**

GF(2) – a field with 2 elements.

Binary linear [n, k] code C of length n - k-dimensional linear subspace of  $GF(2)^n$ .

Weight of a codeword  $c \in C$  (wt(c)) – the number of nonzero components of c.

Minimum weight (distance):  $d = d(C) = min\{wt(c) | c \in C, c \neq 0\} \rightarrow [n, k, d]$  code.

**Generator matrix of**  $C - k \times n$  matrix with entries in GF(2) whose rows are a basis of C.

Weight enumerator of C:  $C(y) = \sum_{i=0}^{n} A_i y^i$ 

#### **SELF-DUAL CODES**

- Inner product  $-x.y = \sum_{i=1}^{n} x_i y_i, \quad x, y \in GF(2)^n$
- **Dual code**  $-C^{\perp} = \{x \in GF(2)^n \mid x.c = 0, \forall c \in C\}$
- C self-orthogonal code if  $C \subseteq C^{\perp}$
- C self-dual code if  $C = C^{\perp}$  (k = n/2)
- All codewords in a binary self-orthogonal code have even weights
- **Doubly-even** code all its weights are divisible by 4
- Singly-even self-dual code contains a codeword of weight  $w \equiv 2 \pmod{4}$

#### **EXTREMAL SELF-DUAL CODES**

If C is a binary self-dual [n, n/2, d] code then

 $d \leq 4[n/24] + 4$ 

except when  $n \equiv 22 \pmod{24}$  when

 $d \le 4[n/24] + 6$ 

When n is a multiple of 24, any code meeting the bound must be doubly-even.

## THE SHADOW OF A SINGLY EVEN CODE

- C singly even self-dual  $[n,k=n/2,d]\ \mathrm{code}$
- $C_0$  its doubly even subcode:

$$C_0 = \{ v \in C \mid wt(v) \equiv 0 \pmod{4} \}$$
$$dimC_0 = k - 1$$
$$C_2 = \{ v \in C \mid wt(v) \equiv 2 \pmod{4} \}$$
$$C = C_0 \cup C_2$$

$$\Rightarrow C_0^\perp = C_0 \cup C_1 \cup C_2 \cup C_3$$
  
$$S = C_0^\perp \setminus C = C_1 \cup C_3 \text{ - the shadow of } C$$

## $t - (v, k, \lambda)$ **DESIGNS**

A  $t - (v, k, \lambda)$  design is:

- a set of v points  $\mathcal{P}$ ;
- a family of blocks  $\mathcal{B} = \{B \subset \mathcal{P}, |B| = k\};$
- an incidence relation between them such that  $v = |\mathcal{P}|$ , every block is incident with precisely k points, and every t distinct points are incident with  $\lambda$  blocks.

Any t-design is also a  $s - (v, k, \lambda_s)$  design for  $s \leq t$ :

$$\lambda_s = \frac{(v-s)}{(k-s)} \lambda_{s+1} (s=1,\ldots,t-1), \ \lambda_t = \lambda$$

## **Assmus-Mattson Theorem**

Binary case:

- C [n, k, d] binary linear code;
- $C^{\perp}$  its orthogonal  $[n, n k, d^{\perp}]$  code;
- t an integer, 0 < t < d, such that  $C^{\perp}$  has not more than d t nonzero weights  $w \leq n t$ .

Then:

- the supports of all codewords in C of weight u form a t-design;
- the supports of all codewords in  $C^{\perp}$  of weight w,  $d^{\perp} \leq w \leq n-t$ , form a *t*-design.

## SECRET-SHARING (n - 1 PARTIES)

- $s \in GF(q)$  the secret;
- $G = (G_0 G_1 \dots G_{n-1})$  a generator matrix of a code C of length n;
- $z \in GF(q)^k$  the information vector,  $zG_0 = s$ ;
- u = zG;
- to each party we assign  $u_i, i = 1, \ldots, n-1$ ;

A scheme is said to be *perfect* if a group of shares either determines the secret or gives no information about the secret.

#### COMPUTING THE SECRET

s is determined by the set of shares  $\{u_{i_1}, u_{i_2}, \ldots, u_{i_m}\}$ 

$$\iff G_0 = \sum_{j=1}^m x_j G_{i_j}, \ 1 \le i_1 < \dots < i_m \le n-1$$

$$\iff \exists (1, 0, \dots, 0, c_{i_1}, 0, \dots, 0, c_{i_m}, 0 \dots, 0) \in C^{\perp}, \ (c_{i_1}, \dots, c_{i_m}) \neq 0$$

So by solving this linear equation, we find  $x_j$  and from then on the secret by

$$s = zG_0 = \sum_{j=1}^m x_j zG_{i_j} = \sum_{j=1}^m x_j u_{i_j}$$

Dougherty, Mesnager, Sole, 2008

 $D_i$  - the 1-design formed from the vectors of weight i

 $\Gamma = \{A \mid A \text{ is the support of a vector } v \in C \text{ with } v_0 = 1\}.$ 

- Any group of size less than d-1 cannot recover the secret.
- There are  $\lambda_1(D_i)$  groups of size i-1 that can recover the secret.
- It is perfect, which means that a group of shares either determines the secret or gives no information about the secret.
- When the parties come together  $\lfloor \frac{d-1}{2} \rfloor$  cheaters can be found.

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C - a singly-even SD [n, n/2, d] code with wt(S) = 1. Then, the vectors in  $C_2$  (up to equivalence) are in the form  $(1, c_1, c_2, \ldots, c_{n-1})$ .

- Any group of size less than d-1 cannot recover the secret.
- There are  $A_i$  groups of size i-1 that can recover the secret  $(i \equiv 2 \pmod{4})$ .
- It is perfect, which means that a group of shares either determines the secret or gives no information about the secret.
- When the parties come together  $\lfloor \frac{d-1}{2} \rfloor$  cheaters can be found.

#### **TWO-PART SECRET SHARING**

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- $s' \in GF(q)$  the second part of the secret;
- $z \in GF(q)^k, s' = s + zG_1 + zG_2 = z(G_0 + G_1 + G_2);$
- u = zG, to each party we assign  $u_i, i = 1, ..., n-1$ ;

s' is determined by the set of shares  $\{u_{i_3}, u_{i_4}, \ldots, u_{i_m}\}$ 

$$\iff G_2 = G_0 + G_1 + \sum_{j=3}^m x_j G_{i_j}, \ 1 \le i_1 < \dots < i_m \le n-1$$

$$\iff \exists (1, 1, 1, 0, \dots, 0, c_{i_3}, 0, \dots, 0, c_{i_m}, 0 \dots, 0) \in C^{\perp}, \ (c_{i_3}, \dots, c_{i_m}) \neq 0$$

## **TWO-PART SECRET SHARING**

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Let C be a binary singly-even SD [n, n/2, d] code with the properties:

- wt(S) = 1;
- the set of codewords of weight i in  $C_0$  without the common zero coordinate holds a 2-design.

Then the access structure of the two parts are:

 $\Gamma_1 = \{A \mid A \text{ is the support of a vector } v \in C_2 \ (v_0 = 1)\}.$ 

 $\Gamma_2 = \{A \mid A \text{ is the support of a vector } v \in C_2$ with  $v_0 = v_1 = v_2 = 1\}.$ 

#### **TWO-PART SECRET SHARING**

Let C be a binary doubly-even SD [n, n/2, d] code with the property that the set of codewords of weight i in C holds a  $3 - (v, k, \lambda)$  design where v = n and k = i.

Then the access structure of the two parts are:

 $\Gamma_1 = \{A \mid A \text{ is the support of a vector } v \in C \text{ with } v_0 = 1\}.$ 

 $\Gamma_2 = \{A \mid A \text{ is the support of a vector } v \in C$ with  $v_0 = v_1 = v_2 = 1\}.$ 

Lets mention, that if a group of participants can recover the second part, to recover then the first part they need the participants 1 and 2, in general. But there are groups which can recover only the first part but not the second.

## **RESULTS (ONE-PART)**

Let C be singly-even SD code with parameters:

- [24m + 18, 12m + 9, 4m + 4] or
- [24m + 10, 12m + 5, 4m + 2] or
- [24m+2, 12m+1, 4m+2]

In these cases there exist codes with wt(S) = 1.

 $\Gamma = \{A \mid A \text{ is the support of a vector } v \in C_2\}.$ 

**Example:** C is [42, 21, 8] code with wt(S) = 1 and weight enumerator  $1 + 164y^8 + 697y^{10} + \ldots + 164y^{34} + y^{42}$ .

The access structure contains 164 groups of size 7, 697 groups of size 9, etc.

Let C be singly-even SD [24m + 2, 12m + 1, 4m + 2] code with wt(S) = 1. In this case the set of codewords of weight i in  $C_2$  (without the common all-one coordinate) holds a 2-design.

**Example:** C - singly-even SD [50, 25, 10] code with wt(S) = 1 and weight enumerator  $1 + 196y^{10} + 11368y^{12} + \ldots + y^{50}$ .

- For the first part of the secret, the access structure contains 196 groups of size 9.
- For the second part we take these 36 blocks of D that have 1 in the first position. Without the first point, the blocks of D hold 1 (48, 8, 6) design  $D_1$ .
- We take these 6 blocks of  $D_1$  that have 1 in the first position. Then, for the second part of the secret, the access structure consists of 6 groups of size 7.

- To recover the two-part secret should first be used the groups of size 7. They recover the second part of the secret.
- After that to recover the other part of the secret we use these groups (they are of size 8 already) and the other 30 groups of size 8. We add a new participant that has ones in these 36 groups (the other entries are 0).
- At last, we use the obtained 36 groups of size 9, and the other 160 groups of size 9 to recover the first part of the secret.

Let C be doubly-even extremal SD [24m + 8, 12m + 4, 4m + 4] code. In this case the set of codewords of weight i in C holds a 3-design.

**Example:** C – doubly-even extremal SD [32, 16, 8] code with weight enumerator  $1 + 620y^8 + 13888y^{12} + \ldots + y^{32}$ . The set of the codewords of weight 8 holds 3 - (32, 8, 7) design D.

- There are 155 blocks with 1 in the first position. Then, for the first part of the secret, the access structure contains 155 groups of size 7. These blocks without first point hold 2 (31, 7, 7) design D'.
- For the second part we take these 35 blocks of D' that have 1 in the first position. Without the first point, these blocks hold 1 (30, 6, 7) design D''.
- We take these 7 blocks of D'' that have 1 in the first position. Then, for the second part of the secret, the access structure consists of 7 groups of size 5.

- To recover the two-part secret should first be used the groups of size 5. They recover the second part of the secret.
- After that to recover the other part of the secret we use these groups (they are of size 6 already) and the other 28 groups of size 6. We add a new participant that has ones in these 35 groups (the other entries are 0).
- At last, we use the obtained 35 groups of size 7, and the other 120 groups of size 7 to recover the first part of the secret.

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# THANKS FOR YOUR ATTENTION!